

# Ironjawz 1250



Play Type: Matched Play | Game Type: Vanguard | Grand Alliance: Destruction | Allegiance: Ironjawz

# Leaders



### Megaboss on Maw-krusha

440pts

General

Role: Leader, Behemoth

Quantity: 1

**Artefact:** Destroyer

• Command Trait: Live to Fight

### **Orruk Warchanter**

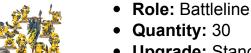
80pts





# **Battlelines**

#### **Orruk Ardboys**



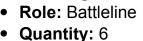
• **Upgrade:** Standard Bearer • Upgrade: Waaagh! Drummer

• Weapon: Orruk-forged Big Choppa

• Weapon: Orruk-forged Choppas and Smashas

# Orruk Gore-gruntas

280pts



Weapon: Pig-iron Choppa



# **Behemoths**

# Megaboss on Maw-krusha



This unit is also a Leader. Their details are listed within the Leader section.

450pts

# Total 1250pts

Army deemed **Valid**